

L Number	Hits	Search Text	DB	Time stamp
3	76	mission adj objectives	USPAT	2003/07/31 17:20
4	18	(mission adj objectives) and simula\$4	USPAT	2003/07/31 17:20

L Number	Hits	Search Text	DB	Time stamp
1	1	("6282546").PN.	USPAT	2003/07/31 15:55
2	0	("multiplayer").PN.	USPAT	2003/07/31 15:55
3	337	multiplayer	USPAT	2003/07/31 15:55
4	340	multi adj player	USPAT	2003/07/31 15:56
5	5	(multi adj player) and attacker	USPAT	2003/07/31 15:57
6	32	(multi adj player) and GUI	USPAT	2003/07/31 15:57

L Number	Hits	Search Text	DB	Time stamp
1	2	axent.as.	USPAT	2003/07/31 12:41
2	0	cyberscanner	USPAT	2003/07/31 12:42
3	17	enterprise adj management adj system	USPAT	2003/07/31 12:42
4	6	(enterprise adj management adj system) and security	USPAT	2003/07/31 12:54
5	0	(network adj security) same scenario	USPAT	2003/07/31 12:46
6	14	(network adj security) same scenario	USPAT	2003/07/31 12:47
7	8	(network adj security) and (attack adj scenarios)	USPAT	2003/07/31 12:47
8	0	((enterprise adj management adj system) and security) and jam	USPAT	2003/07/31 12:54
9	0	(enterprise adj management adj system) and jam	USPAT	2003/07/31 12:54
10	4	((network adj security) and (attack adj scenarios)) and jam	USPAT	2003/07/31 12:55
11	1	("6324656").PN.	USPAT	2003/07/31 12:55
12	1	((("6324656").PN.) and model\$5	USPAT	2003/07/31 13:51
13	2	(network adj security) same game	USPAT	2003/07/31 13:52
14	1	("5586937").PN.	USPAT	2003/07/31 13:53
15	3	wargame	USPAT	2003/07/31 13:54
16	1	(network adj attack) same simulation	USPAT	2003/07/31 13:55